JK relay notes (taken from 2011 JK Relay team)

Key issues & jobs

The JK has 14 classes but only 8 start times

Class	Start time	2010 Team numbers
N	10.00	18
C&F&K	10.10	82
Р	10.20	96
D&H&J&L	10.30	74
B & G	10.40	99
A & E	10.50	95
Н	11.00	54
M	11.10	19

Therefore the set up has to be for a large number of people to come at once & run.

Car Park – will need early marshalling & the capacity to get all cars in over a 1 hour period maximum.

Loos will have massive queues for the hour up to the last mass start. Make sure you have a dedicated/priority helper loo somewhere.

Early start for enquiries (8.00am) to give out bags with pins, numbers & details to those not collected the day before. Also last minute running order changes & name changes & lost dibber changes & collect hire dibber if lost it.

You need someone in enquiries who can cope with all the multiple changes in a small time window.

Functions are:

Map issue first leg runners. This is continuous for the period 9.45 – 11.10.

You need a call up of 15mins to get 100 people through the tent & with their map into the start pen.

Jobs

Clear stations, several well before map issue tent.

(Might have 2 tents if mass starts take place not near changeover starts.)

Marshal to split between 1st leg & 2nd/3rd leg when going into the map issue tent.

Map issue staff -3 per side? To check number & hand out right map for right leg. Numbers are always red, white & blue for first, second & 3^{rd} leg so can use colour of bib to indicate what leg they are running.

SI check 2 stations one per side – not always successful but last year you dibbed and they checked the computer against your number. Needs to be very slick & deal with those

runners who are late & in a panic. Also if SI not right for runner number then need space to move them out of the way & deal with them efficiently so need a trouble shooter there.

Will also have parents coming in with juniors for the Mini relay mass start & maybe for the changeover as well.

Once in mass start pen then need the Starter to get them ready & count down.

Once in hand over pen need marshals to keep them at bay, shout for missing team members & police the handover area.

Map bag collection after started if using bags.

One year they had labels that were very sticky & needed officials to slice open with a penknife on entry to the hand over pen. Maps were ripping when you tried to rip through the label.

One year they had maps rolled up and then they took one out the rest rolled about and got out of order and they got in such a mess the queue for map issue was 15 mins long. People were outside waiting, watching their runners coming up the run in.

So flat maps preferably in bags with label or just labels but not too sticky!

When they finish need, map collection, download, dibber return if hired & trouble shooter